

Run-Length FM-index (Extended Abstract)

Veli Mäkinen¹ and Gonzalo Navarro²

¹ Dept. of Computer Science, Univ. of Helsinki, Finland.

² Dept. of Computer Science, Univ. of Chile, Chile.

Abstract. The FM-index is a succinct text index needing only $O(H_k n)$ bits of space, where n is the text size and H_k is the k th order entropy of the text. Hidden in the sublinear factor lies an exponential dependence on the alphabet size, σ . In this paper we show how the same ideas can be used to obtain an index needing $O(H_k n)$ bits of space, with the constant factor depending only logarithmically on σ . Our space complexity becomes better as soon as $\sigma \log \sigma > \log n$, which means in practice for all but very small alphabets, even with huge texts. We retain the same search complexity of the FM-index.

1 FM-index

The FM-index [3] is based on the *Burrows-Wheeler transform (BWT)* [1], which produces a permutation of the original text, denoted by $T^{bwt} = bwt(T)$. String T^{bwt} is a result of the following *forward* transformation: (1) Append to the end of T a special end marker $\$,$ which is lexicographically smaller than any other character; (2) form a *conceptual* matrix \mathcal{M} whose rows are the cyclic shifts of the string $T\$,$ sorted in lexicographic order; (3) construct the transformed text L by taking the last column of \mathcal{M} . The first column is denoted by F .

The *suffix array* \mathcal{A} of text $T\$,$ is essentially the matrix \mathcal{M} : $\mathcal{A}[i] = j$ iff the i th row of \mathcal{M} contains string $t_j t_{j+1} \cdots t_n \$ t_1 \cdots t_{j-1}$. Given the suffix array, the search for the occurrences of the pattern $P = p_1 p_2 \cdots p_m$ is trivial. The occurrences form an interval $[sp, ep]$ in \mathcal{A} such that suffixes $t_{\mathcal{A}[i]} t_{\mathcal{A}[i]+1} \cdots t_n,$ $sp \leq i \leq ep,$ contain the pattern as a prefix. This interval can be searched for using two binary searches in time $O(m \log n)$ [5].

The suffix array of text T is represented implicitly by T^{bwt} . The novel idea of the FM-index is to store T^{bwt} in compressed form, and to simulate a *backward search* in the suffix array as follows:

Algorithm FM_Search($P[1, m], T^{bwt}[1, n]$)

- (1) $c = P[m]; i = m;$
 - (2) $sp = C_T[c] + 1; ep = C_T[c + 1];$
 - (3) **while** ($sp \leq ep$) **and** ($i \geq 2$) **do**
 - (4) $c = P[i - 1];$
 - (5) $sp = C_T[c] + Occ(T^{bwt}, c, sp - 1) + 1;$
 - (6) $ep = C_T[c] + Occ(T^{bwt}, c, ep);$
 - (7) $i = i - 1;$
 - (8) **if** ($ep < sp$) **then return** “not found” **else return** “found ($ep - sp + 1$) occs”.
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The above algorithm finds the interval $[sp, ep]$ of \mathcal{A} containing the occurrences of the pattern P . It uses the array C_T and function $Occ(X, c, i),$ where $C_T[c]$ equals the number of occurrences of characters $\{\$, 1, \dots, c - 1\}$ in the text T and $Occ(X, c, i)$ equals the number of occurrences of character c in the prefix $X[1, i].$

Ferragina and Manzini [3] go on to describe an implementation of $Occ(T^{bwt}, c, i)$ that uses a compressed form of $T^{bwt};$ they show how to compute $Occ(T^{bwt}, c, i)$ for any c and i in constant time. However, to achieve this they need exponential space (in the size of the alphabet).

2 Run-Length FM-Index

Our idea is to exploit run-length compression to represent T^{bwt} . An array S contains one character per run in $T^{bwt},$ while an array B contains n bits and marks the beginnings of the runs.

Definition 1. Let string $T^{bwt} = c_1^{\ell_1} c_2^{\ell_2} \dots c_{n'}^{\ell_{n'}}$ consist of n' runs, so that the i -th run consists of ℓ_i repetitions of character c_i . Our representation of T^{bwt} consists of string $S = c_1 c_2 \dots c_{n'}$ of length n' , and bit array $B = 10^{\ell_1-1} 10^{\ell_2-1} \dots 10^{\ell_{n'}-1}$.

It is clear that S and B contain enough information to reconstruct T^{bwt} : $T^{bwt}[i] = S[\text{rank}(B, i)]$, where $\text{rank}(B, i)$ is the number of 1's in $B[1 \dots i]$ (so $\text{rank}(B, 0) = 0$). Function rank can be computed in constant time using $o(n)$ extra bits [4, 6, 2]. Hence, S and B give us a representation of T^{bwt} that permits us accessing any character in constant time and requires at most $n' \log \sigma + n + o(n)$ bits. The problem, however, is not only how to access T^{bwt} , but also how to compute $C_T[c] + \text{Occ}(T^{bwt}, c, i)$ for any c and i .

In the following we show that the above can be computed by means of a bit array B' , obtained by reordering the runs of B in lexicographic order of the characters of each run. Runs of the same character are left in their original order. The use of B' will add $n + o(n)$ bits to our scheme. We also use C_S , which plays the same role of C_T , but it refers to string S .

Definition 2. Let $S = c_1 c_2 \dots c_{n'}$ of length n' , and $B = 10^{\ell_1-1} 10^{\ell_2-1} \dots 10^{\ell_{n'}-1}$. Let $p_1 p_2 \dots p_{n'}$ be a permutation of $1 \dots n'$ such that, for all $1 \leq i < n'$, either $c_{p_i} < c_{p_{i+1}}$ or $c_{p_i} = c_{p_{i+1}}$ and $p_i < p_{i+1}$. Then, bit array B' is defined as $B' = 10^{\ell_{p_1}-1} 10^{\ell_{p_2}-1} \dots 10^{\ell_{p_{n'}}-1}$.

We now give the theorems that cover different cases in the computation of $C_T[c] + \text{Occ}(T^{bwt}, c, i)$ (see [7] for proofs). They make use of select , which is the inverse of rank : $\text{select}(B', j)$ is the position of the j th 1 in B' (and $\text{select}(B', 0) = 0$). Function select can be computed in constant time using $o(n)$ extra bits [4, 6, 2].

Theorem 1. For any $c \in \Sigma$ and $1 \leq i \leq n$, such that $T^{bwt}[i] \neq c$, it holds

$$C_T[c] + \text{Occ}(T^{bwt}, c, i) = \text{select}(B', C_S[c] + 1 + \text{Occ}(S, c, \text{rank}(B, i))) - 1$$

Theorem 2. For any $c \in \Sigma$ and $1 \leq i \leq n$, such that $T^{bwt}[i] = c$, it holds

$$C_T[c] + \text{Occ}(T^{bwt}, c, i) = \text{select}(B', C_S[c] + \text{Occ}(S, c, \text{rank}(B, i))) \\ + i - \text{select}(B, \text{rank}(B, i)).$$

Since functions rank and select can be computed in constant time, the only obstacle to use the theorems is the computation of Occ over string S .

Instead of representing S explicitly, we will store one bitmap S_c per text character c , so that $S_c[i] = 1$ iff $S[i] = c$. Hence $\text{Occ}(S, c, i) = \text{rank}(S_c, i)$. It is still possible to determine in constant time whether $T^{bwt}[i] = c$ or not: an equivalent condition is $S_c[\text{rank}(B, i)] = 1$.

According to [8], a bit array of length n' where there are f 1's can be represented using $\log \binom{n'}{f} + o(f) + O(\log \log n')$ bits, while still supporting constant time access and constant time rank function for the positions with value 1. It can be shown (see [7]) that the overall size of these structures is at most $n'(\log \sigma + 1.44 + o(1)) + O(\sigma \log n')$.

We have shown in [7] that the number of runs in T^{bwt} is limited by $2H_k n + \sigma^k$. By adding up all our space complexities we obtain $2n(H_k(\log \sigma + 1.44) + 1 + o(1)) + O(\sigma \log n) = 2nH_k \log \sigma(1 + o(1))$ bits of space if $\sigma = O(n/\log n)$.

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